## Loveland Youth Basketball $2^{\text {nd }}$ Grade Boys and Girls Rules

## Game Play

- 8' Hoop
- $27.5^{\prime \prime}$ ball
- Jerseys
- Home team wears WHITE
- Away team wears ORANGE
- Home team to provide clock and possession arrow manager
- Parent, grandparent, sibling that is old enough to press +2 and reset the score at quarter end
- Switch possession at jump balls, quarters
- First possession to start with odd/even call by 'away' team
- Switch directions at half-time
- Clock
- Running clock (stop for injury) with 1 minute break between quarters, 2 minute half-time
- Games 1-3-8:00 quarters (allow 40 min for game time)
- Games 4-5 - 9:00 quarters (allow 45 min for game time)
- Games 6-7 - 10:00 quarters (allow 50 min for game time)
- No tournament
- Score resets at each quarter
- No Time-outs
- No scorebook
- Substitutions by Quarter
- Injury or 'unwilling to play' certainly allows for in-quarter sub
- 2 quarter minimum playing time (attempt to even out playing time for the season)
- Players cannot foul out
- Wristband Match-up
- Before each quarter, work with the other coach on match-ups as best you can using the matching wristbands


## Officiating/Rules

- Coaches encouraged to be on the court and 'help' the ref with players to be a little easier/harder on particular players and as season goes on
- One coach only from each team will be permitted
- Coaches are encouraged to stop play and instruct on obvious basketball rule violations
- For example, for kids who continue to double dribble it is encouraged to give them some leeway initially, but if it continues the ball should be turned over to the other team
- Having an official for this level is new, please provide feedback to Dave Wesner on how it is going

Defense:

- Encourage a 2' halo around players (with the ball or without) outside of the paint (help successful ball movement)
- No full-court pressing
- In transition, they'll try to steal/pressure the ball, goal is sprint back to play half-court defense
- All defenders set-up inside the three point line each possession
- Fast breaks will happen, but try to get them inside 3 point after transition
- No double teaming outside of the paint (this is hard, I know)
- No stealing the dribble (this is hard, I know)
- Can steal passes!


## Offense:

- Relaxed rules on stepping out of bounds $\rightarrow$ Call out of bounds to be when 'egregious'
- Coach and try to correct, tighten down on frequent offenders
- We'll tighten this down overall as we go forward
- Semi-relaxed on double dribble
- Coach and try to correct, tighten down on frequent offenders
- We'll tighten this down as we go forward
- Little relaxed on travel
- Coach and try to correct, tighten down on frequent offenders
- They'll take steps, but warning and then turnover for 'running' with the ball
- Inbound situations
- After each made basket (good habit)
- Sidelines out of bounds (SLOB)
- Always take SLOB's at half court and inbound into back court (no pressure)
- Baseline out of bounds (BLOB)
- Inbounding Coach choice
- Let's start the year with balls out at the baseline being taken at half court (SLOB).
- However, as we go forward we can adjust by having the kids 'scatter' and get open
- If you want your team to inbound under the basket, go ahead


## Fouls

- Non-shooting fouls with obvious contact gives the team fouled the ball out of bounds
- Coach/official to describe the infraction/foul to the player(s) involved
- Shooting fouls
- If shot is made the player will shoot 1 free throw
- If shot is missed the player will shoot 2 free throws
- Shot/line-up
- Foul shots from $7^{\prime}$ free throw line
- Non-shooting team with best position below the block, alternating teams up the paint
- Fouls not counted
- No bonus, players cannot foul out


## Have fun!

It is an instructional league and season! Work with the kids and the teams on coaching and improvement!

